



Scottish Youth Football Association

Match Rules for 9 V 9 Extended Pilot

The rules for Development Football should be kept to a minimum except as provided within these rules. The laws of the game as stated by FIFA and the International FA Board shall apply subject to the following:

Season **March 2018 to June 2018**

Age Group as follows: **12 years players born in 2006**

It is a requirement for all SYFA member clubs to register their players online by going to www.syfaregistrations.co.uk then register/cancel a player.

1. The Field of Play

Recommendation

The field of play shall be 42 to 47 metres wide and 65 to 75m metres long.

Goalposts should be no more than be 4.88 metres x 1.83 metres (16ft by 6ft). These are standard 7-a-side Goalposts.

The Penalty area

The penalty area is defined at each end of the field as follows:

18yd Box to 18yd Box pitch:

Lines are continued for 12metres from the corner of the existing 18yd box & connected by a line across the pitch to form the Penalty Area.

Across Half an 11-a-side Pitch:

Two lines are made from the goal line 20 metres apart from each other with the goal situated in the middle. These lines extend into the field of play for a distance of 12 metres and are connected by a line across the pitch to form the Penalty Area.

Within each penalty area a penalty mark is made 9 metres from the midpoint between the goalposts and equidistant to them.

A centre mark at the midpoint of the halfway line

Alternative

Field and goalposts as supplied by the local authority may be used. Coaches should adapt the recommendations according to the venue specifications.

2. The Ball

A size 4 ball should be used

3. The Number of Players

Teams will comprise 8 outfield players plus a goalkeeper. Team squads may consist of up to 16 players with rolling substitutions used throughout the match. Players who have been substituted may return to the field of play as often as necessary. All team members should receive equal playing time where possible. In the event of an obvious mismatch, the weaker team, as jointly agreed by the respective team leaders, may field an extra player.

4 The Players' Equipment

All players must wear shin-guards.

Metal studs are suitable for grass fields only.

Players must wear the appropriate clothing dependant on weather.

Glasses may be worn provided they have safety frames and lenses.

5 The Referee

A match supervisor shall be either a club official or an adult approved by the SYFA and agreed by both sides and will not be allowed to coach either team. A referee may be appointed at the League's discretion.

6 Assistant Referees

Assistant referees are not required.

7 Duration of the Game

Recommendation

At age group 12 the duration of the game shall be 2 periods of 25 minutes with a 5 minute interval. Matches should be organised on a festival basis or as weekly fixtures and shall be trophy free. Festival format may require some flexibility in timing dependant on the venue and booking times.

Flexibility should prevail. The team leaders have joint discretion to alter this in the event of poor weather conditions, pitch conditions or an obvious mismatch.

8 The Start and Restart of Play

On scoring a goal, the team that scores will retreat to the halfway line. The team conceding the goal will restart the game with a kick off at the centre of the pitch. Opponents should be 6 metres away from the ball.

9 The Ball in and out of Play

Normal rules apply.

10 The Method of Scoring

Normal rules apply.

11 Offside

18yd Box to 18yd Box pitch:

The offside rule will apply from the hallway line

Across Half an 11-a-side Pitch:

Offside will apply from the a line marked 18 m from the goal line

12. Fouls and Misconduct

Normal rules apply.

Pass Back

For age group 12 the deliberate pass to the goalkeeper does apply.

13 Free Kicks

Normal rules apply except that the distance an opposing player must be is 6 metres from the ball.

14 The Penalty Kick

Normal rules apply.

15 The Throw In

Age group 12 should take throw-ins.

In the event of the ball going out of play a throw-in will be awarded.

16 The Goal Kick

Normal rules apply.

Retreating Area

For age group 12 there will be no retreating area

17 The Corner Kick

Normal rules apply.

General

Team coaches will stand on the same side of the pitch. Parents should stand on the opposite side of the pitch behind a marked area, for example, cones, pitch tapes etc.

Dependant on the venue, parents should be encouraged to stand a distance away from the pitch and to only encourage players and to uphold fair play.

Team coaches should encourage the rotation of players to experience different positions on the pitch.

Goalkeepers can distribute the ball by throwing/rolling, kicking from the ground, or kicking from their hands.

At the end of every game, team coaches should encourage both teams to shake hands with each other and the officials.

Results

It is unacceptable for a league and/or club to post results from development matches on to any website or publish in any newsletter or newspaper.